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THE WORLD OF

Cars

Radiator Springs



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OF 4 COVER A

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THE WORLD OF

Cars

Radiator Springs

Part 1

WRITTEN BY

Alan J. Porter

LETTERS

Deron Bennett

ARTWORK

*A Magic Eye
Studios Production*

EDITORS

*Paul Morrissey
& Aaron Sparrow*

• FABRICIO GRELLET: PRODUCTION COORDINATOR

• SILVIO SPOTTI: ARTWORK

COVERS A & B

COLORS

*A Magic Eye
Studios Production*

• FABRICIO GRELLET: PRODUCTION COORDINATOR

• FLAVIO B. SILVA: COLORS

Allen Gladfelter

SPECIAL THANKS: TISHANA WILLIAMS,
IVONNE FELICIANO, JESSE POST,
GUIDO FRAZZINI, LISA KELLEY, AND
KELLY BOMBRIGHT

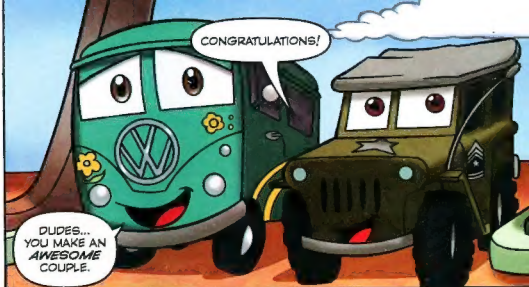


BOOM!
KIDS!

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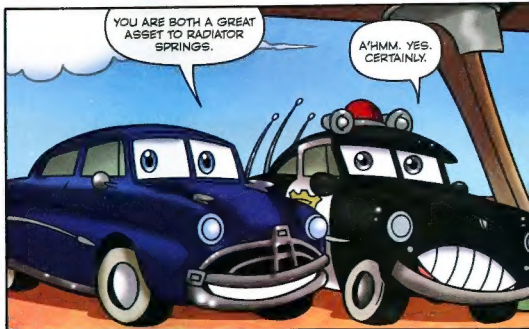


HAPPY
ANNIVERSARY!



CONGRATULATIONS!

DUDES...
YOU MAKE AN
AWESOME
COUPLE.

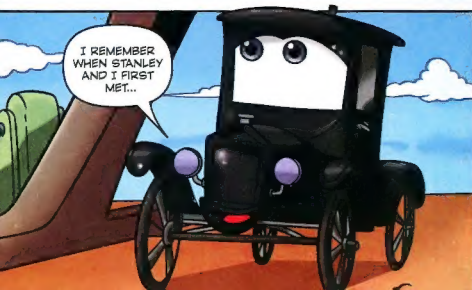


YOU ARE BOTH A GREAT
ASSET TO RADIATOR
SPRINGS.

A'HHM. YES.
CERTAINLY.



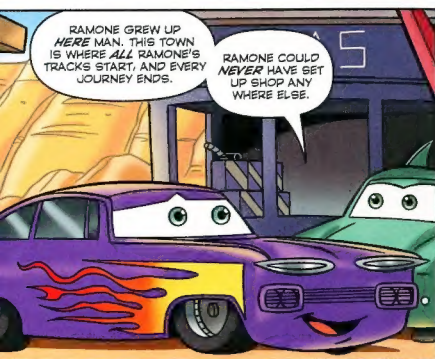
YEAH! HAPPY
ANNIVERSARY!!



I REMEMBER
WHEN STANLEY
AND I FIRST
MET...



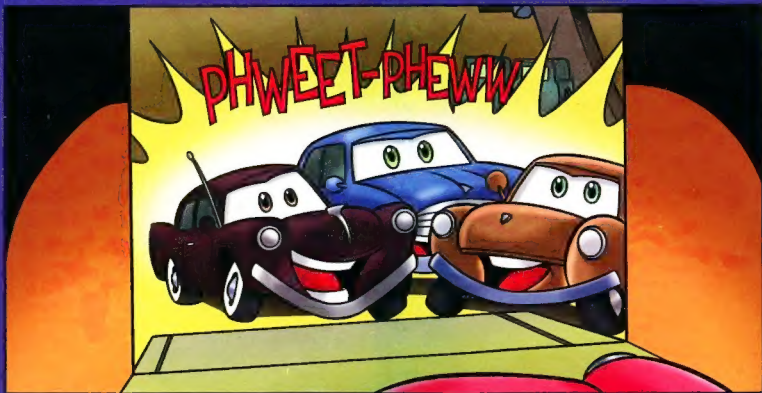
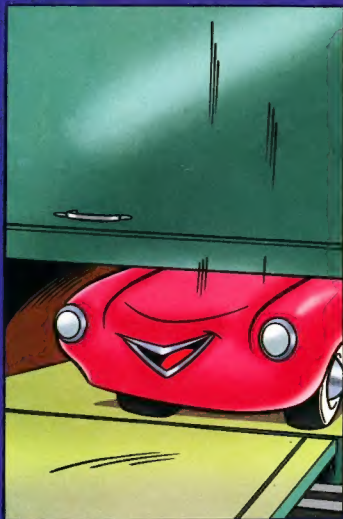
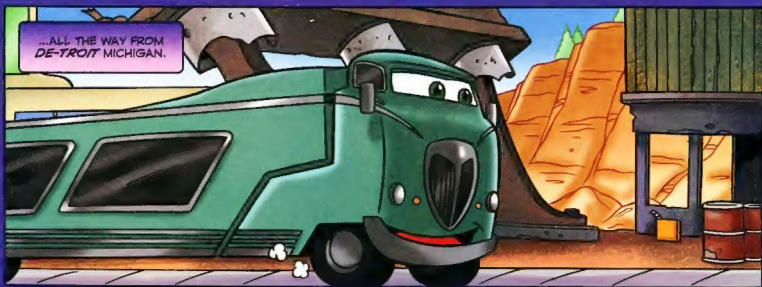
SO
HOW DID
YOU GUYS
MEET?

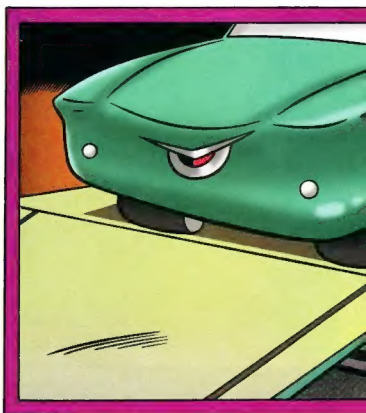
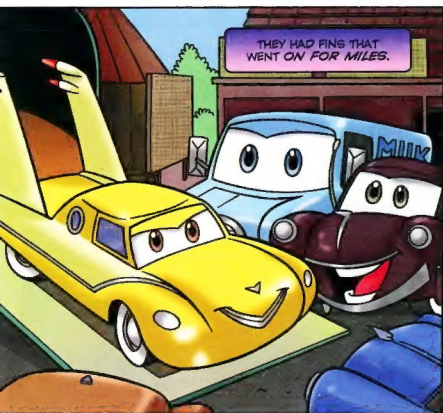


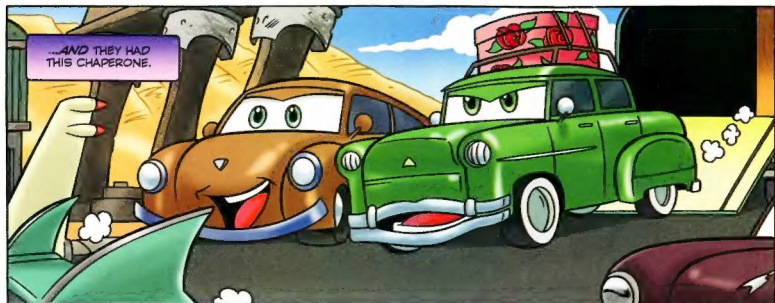
I WAS WORKIN' ONE DAY IN MY SHOP
AND THESE MOTORAMA GIRLS CAME
PASSING THROUGH TOWN...



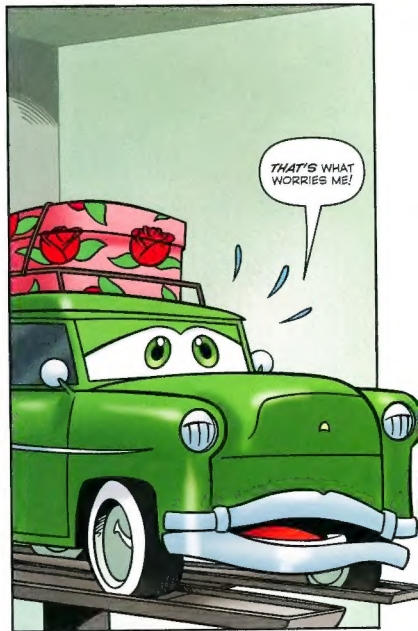
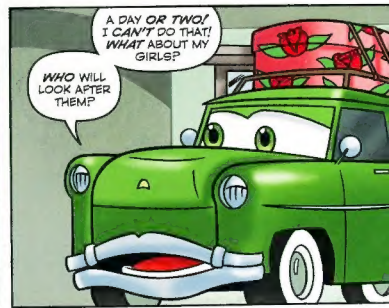
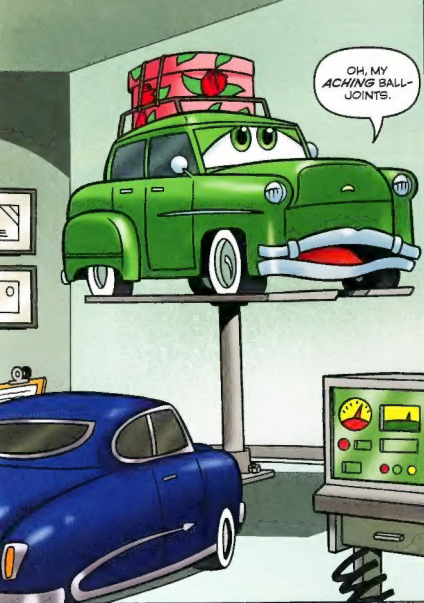
...ALL THE WAY FROM
DE-TROIT MICHIGAN.







BUT SHE BLEW OUT A TRANSMISSION JUST TRYIN' TO KEEP THOSE GIRLS IN LINE.

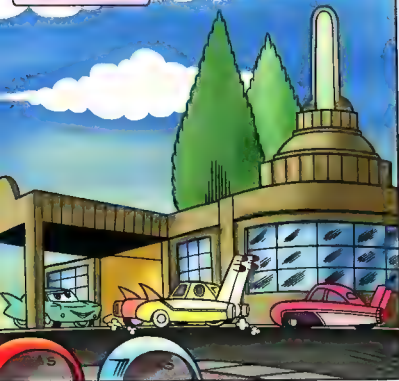


WELL, THEY HAD SOME
TIME TO KILL, YA'KNOW...

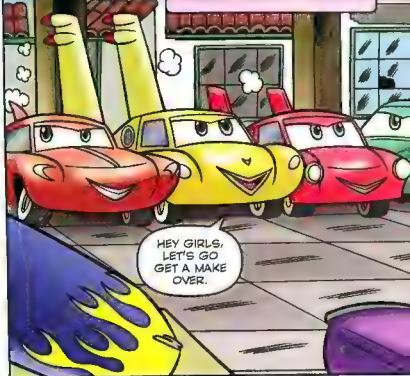
...SO THEY DID WHAT
MOTORAMA GIRLS DO BEST.



AND THEY END
UP AT RAMONE'S.



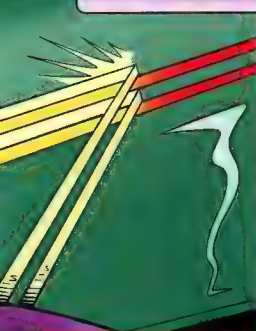
BECAUSE RAMONE'S WAS
WHERE IT WAS AT—YA KNOW!



HEY GIRLS,
LET'S GO
GET A MAKE
OVER.

SO I DO SOME WORK ON 'EM.
YOU KNOW. ONE BY ONE.

A LITTLE PIN STRIPE HERE...



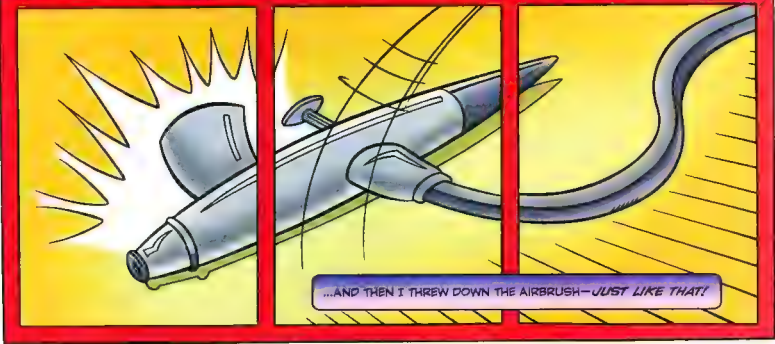
...A LITTLE FLAME
JOB THERE.



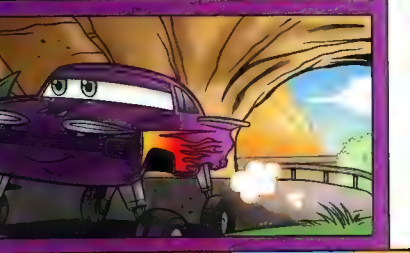
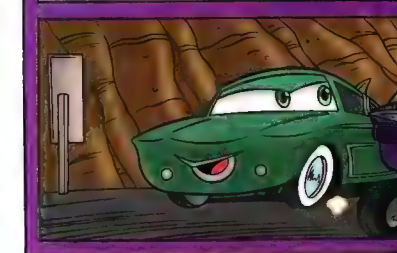
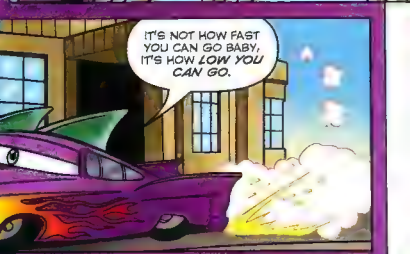
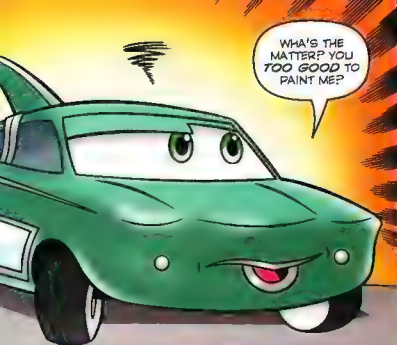
FINALLY I GET
TO THE LAST CAR...

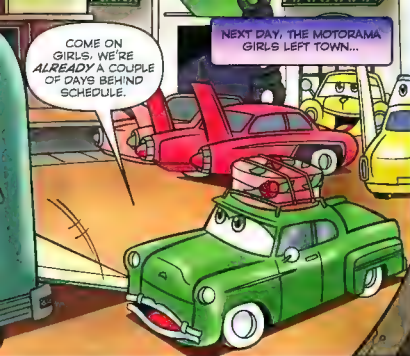


...AND THEN I THREW DOWN THE AIRBRUSH—JUST LIKE THAT!

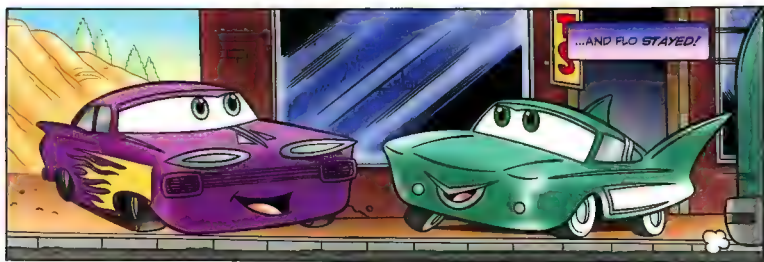
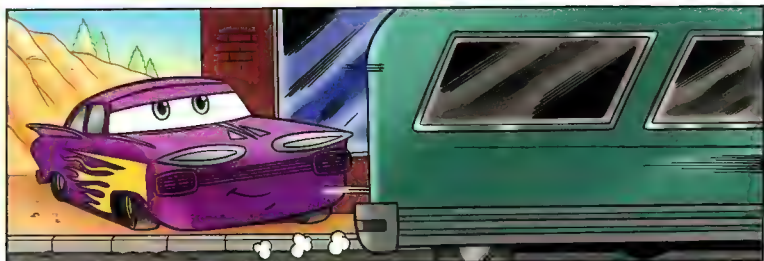
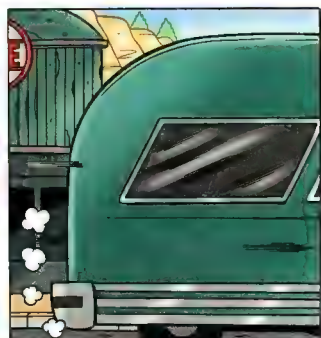
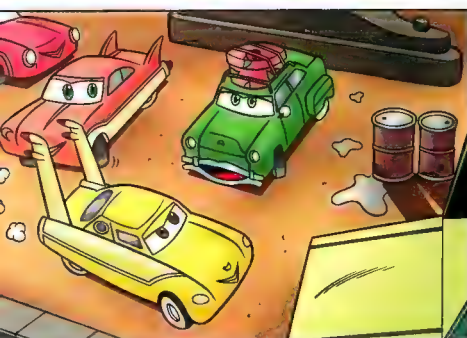
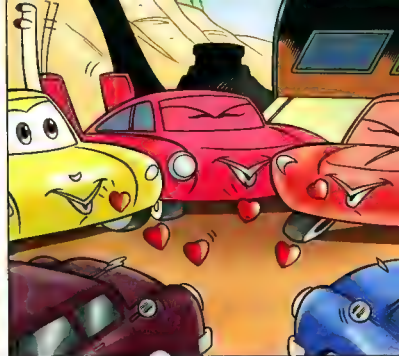


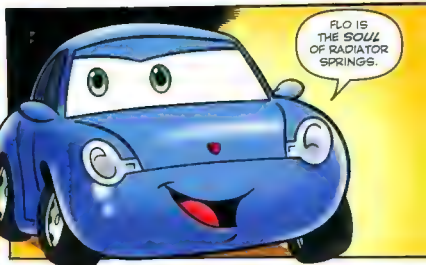
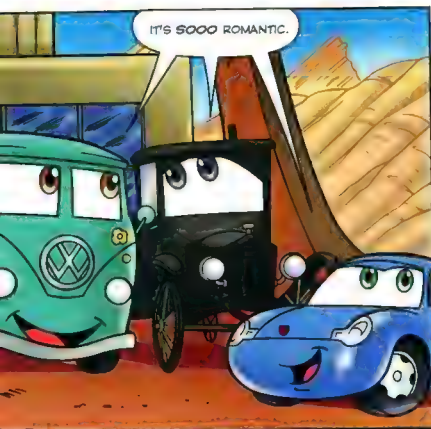
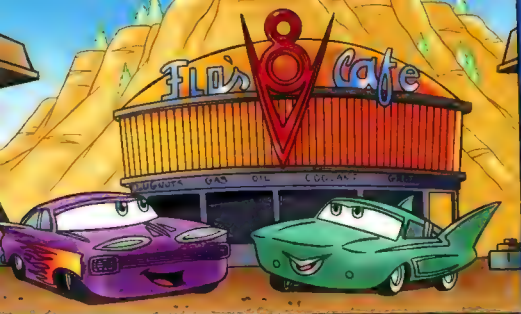


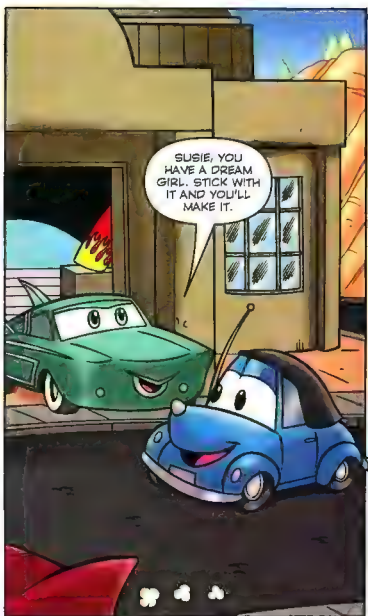
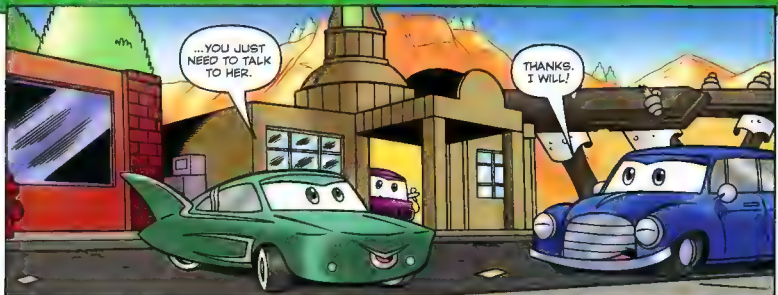
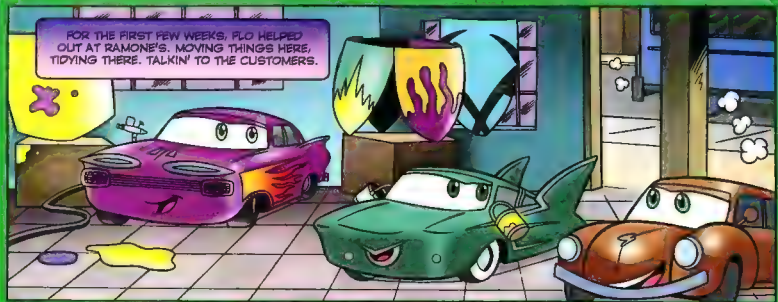


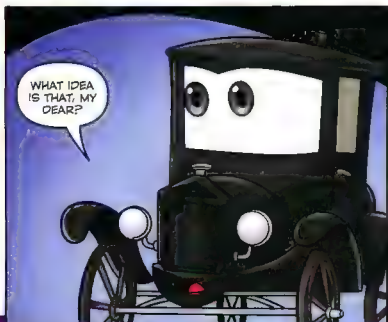
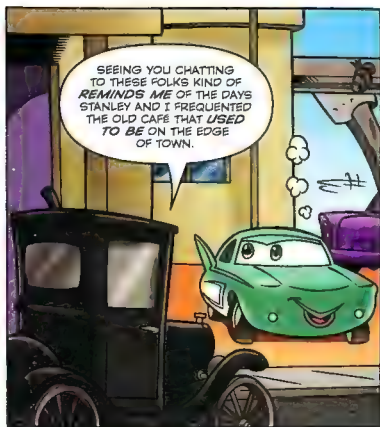
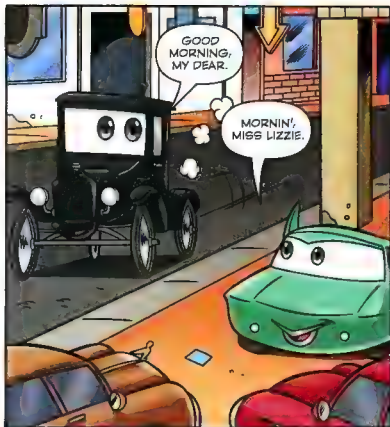


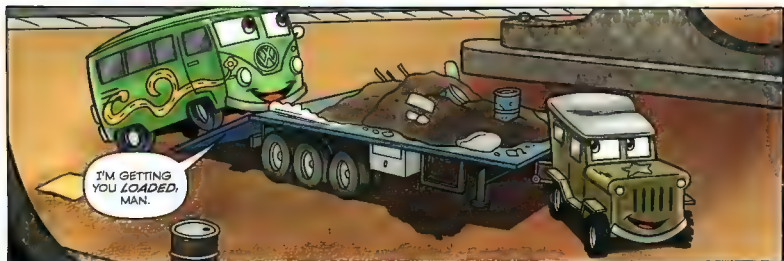
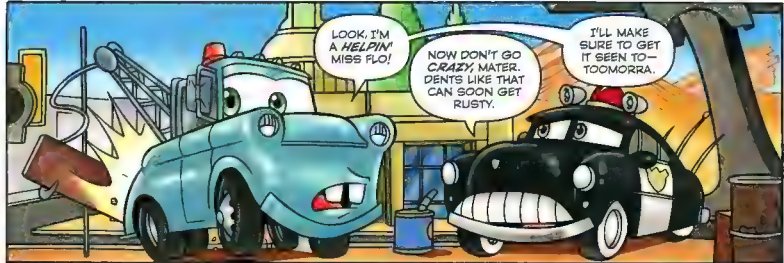
NEXT DAY, THE MOTORAMA GIRLS LEFT TOWN...









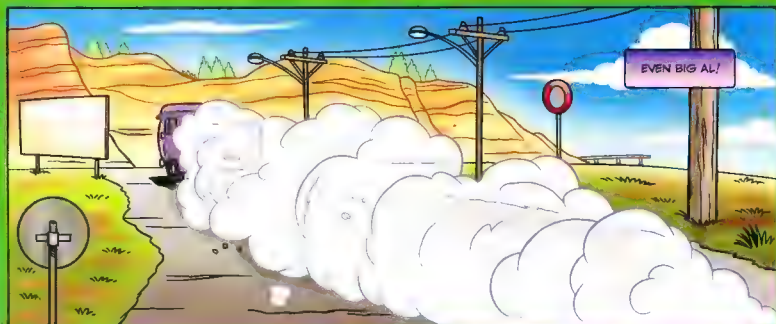
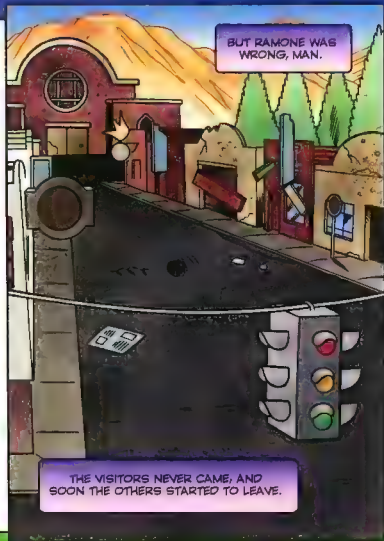


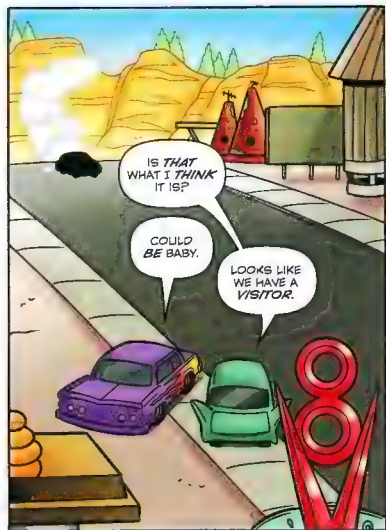
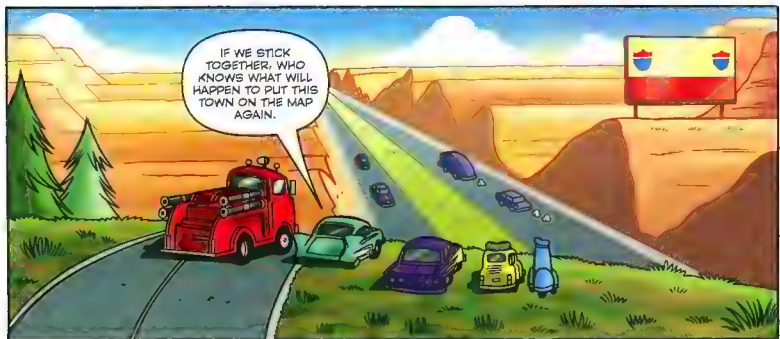
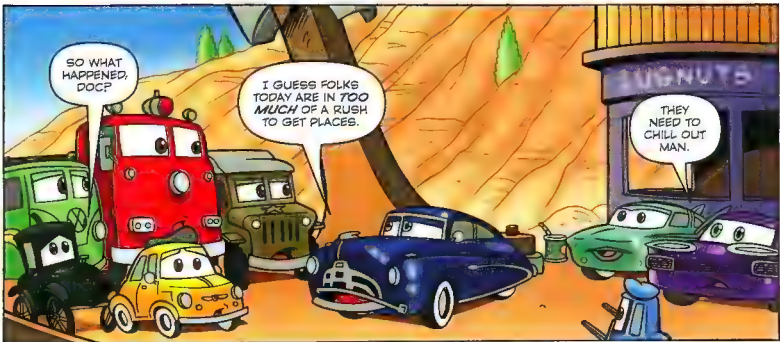


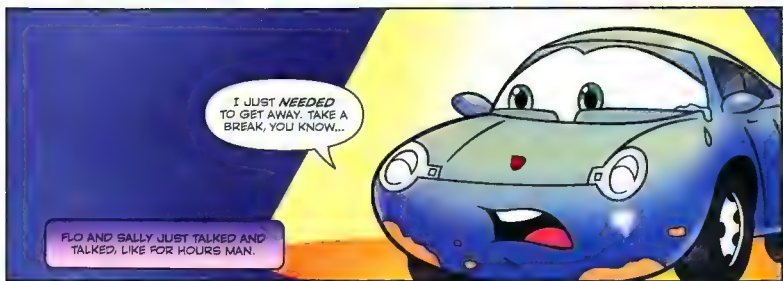
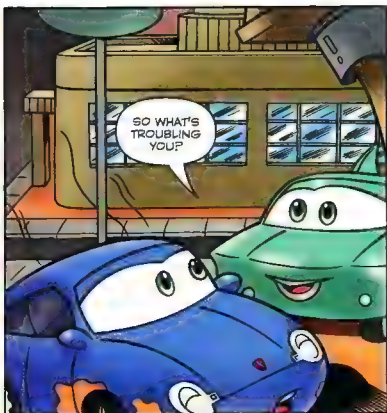
SO WHAT
DO YOU THINK
NOW?

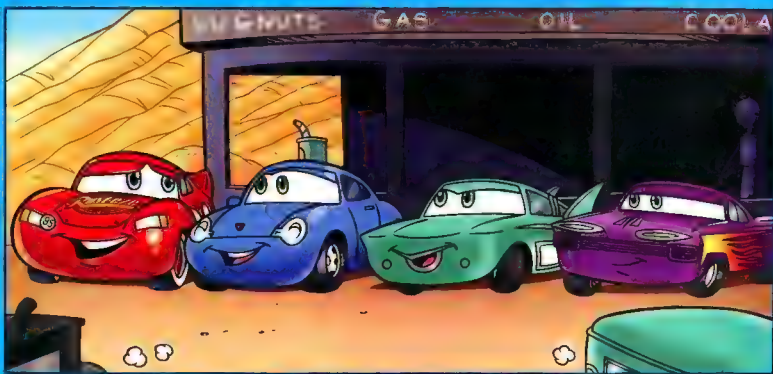
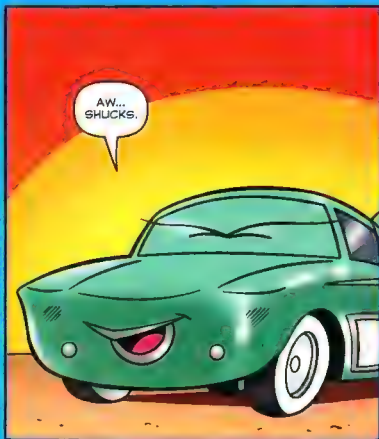
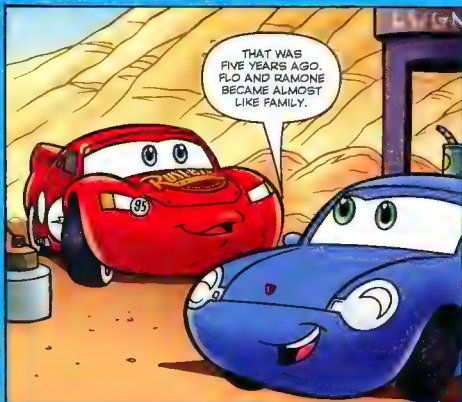
YOU DONE
GOOD BABY...
REAL GOOD.

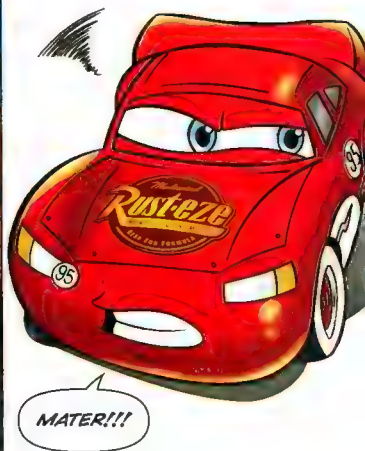
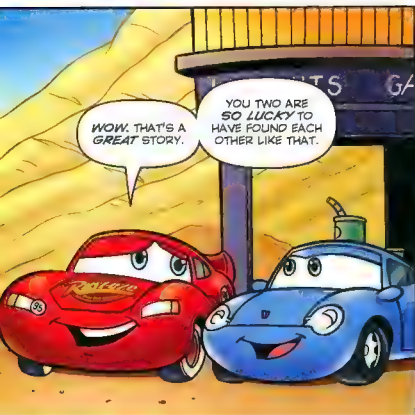
NOW MY BABY WAS
OPEN FOR BUSINESS.











PLAYING WITH TOYS

I suppose this is the part where I introduce myself. My name is Aaron Kupperman, and I have the distinct honor of being the BOOM! Kids' new editor. My first assignment? Overseeing the new Disney/Pixar line of books.

As BOOM! Kids' Editor, do you have a low profile, right?

I fell in love with Pixar the moment I saw the trailer for the first *Toy Story* film. As an animation fan and a toy fanatic (read: geek) the concept of the film fascinated me, and the animation was like nothing I had ever seen. My friend Marie and I were so excited we completely forgot about lunch. We had come to the theatre to see... I don't think we even discussed the feature presentation so dinner after the movie. I remember talking about *Toy Story*.

Of course, as we all now know, Pixar wasn't done there.

From *A Bug's Life* to *Monsters, Inc.* to *UP*, it seems Pixar never fails to deliver. The animation is, of course, second to none, but I believe the key to Pixar's success, the reason their properties are so celebrated and beloved, is that at their heart there is always a touching and awe-inspiring story. I don't think anyone else had no reservations about slapping down my eleven dollars to see *UP*, even though none of the marketing had mentioned the name of the studio. The Pixar name was enough. That kind of reputation is unheard of from any other entertainment company I can think of.

A low profile assignment? Hardly.

Pixar's work has touched so many people, and their characters are so

recognizable and cherished by such a rabid fan base, I have to admit...taking on an assignment like this feels a bit like walking in to the lion's den! Or at the least, like an unfortunate toy that has wandered into Sid's room, and is about to be torn apart!

Then I get the latest pitch from Mark Waid on the *Incredibles*, or I read Paul Benjamin's scripts for *Monsters, Inc.* Laugh Factory. I look over Amy Mebberson's latest amazing artwork, and thrill to the genius of Roger Langridge on *The Muppet Show*. And I get to look at all the amazing scripts and artwork from the stories that I'm not even allowed to tell you about yet, and I realize how amazing this experience is going to be.

Paul Morrissey, a longtime friend of mine, launched BOOM! Kids, and did such an amazing job of making all the work involved look easy...well, let me tell you, it isn't easy...but man is it exciting!

I get to play with the TOYS! How cool is that?

—Aaron Kupperman, Editor



Q & A WITH CREATOR OF THE MONTH—AMY MEBBERSON

How did you find BOOM!?

Would you believe it, it was behind the sofa the whole time. THANK YOU, try the fish.

So, as I was sitting there during a long summer of private commissions in 2008 and discovered that BOOM! was doing more than



comics. As a rabid Pixar fan, I knew a dream job when I saw it. A bunch of audition drawings later and Disney was convinced they should let the crazy Australian lady loose on their beloved characters.

You're doing double duty with *Monsters, Inc.* and *Muppet Return*. How do you see them?

Honestly I keep reminding myself I mistakenly drew Sulley,

performing the Fosbury Flop over a bunch of *Monsters, Inc.* characters. I figured out that even when I erased, the image wouldn't go away, so I never erased and just went. Most vexing.

In *Muppet Show* characters, you have *Monsters, Inc.* characters.

Miss Piggy. There's nothing that can't be solved by a well-aimed kick to the solar plexus.

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FINDING

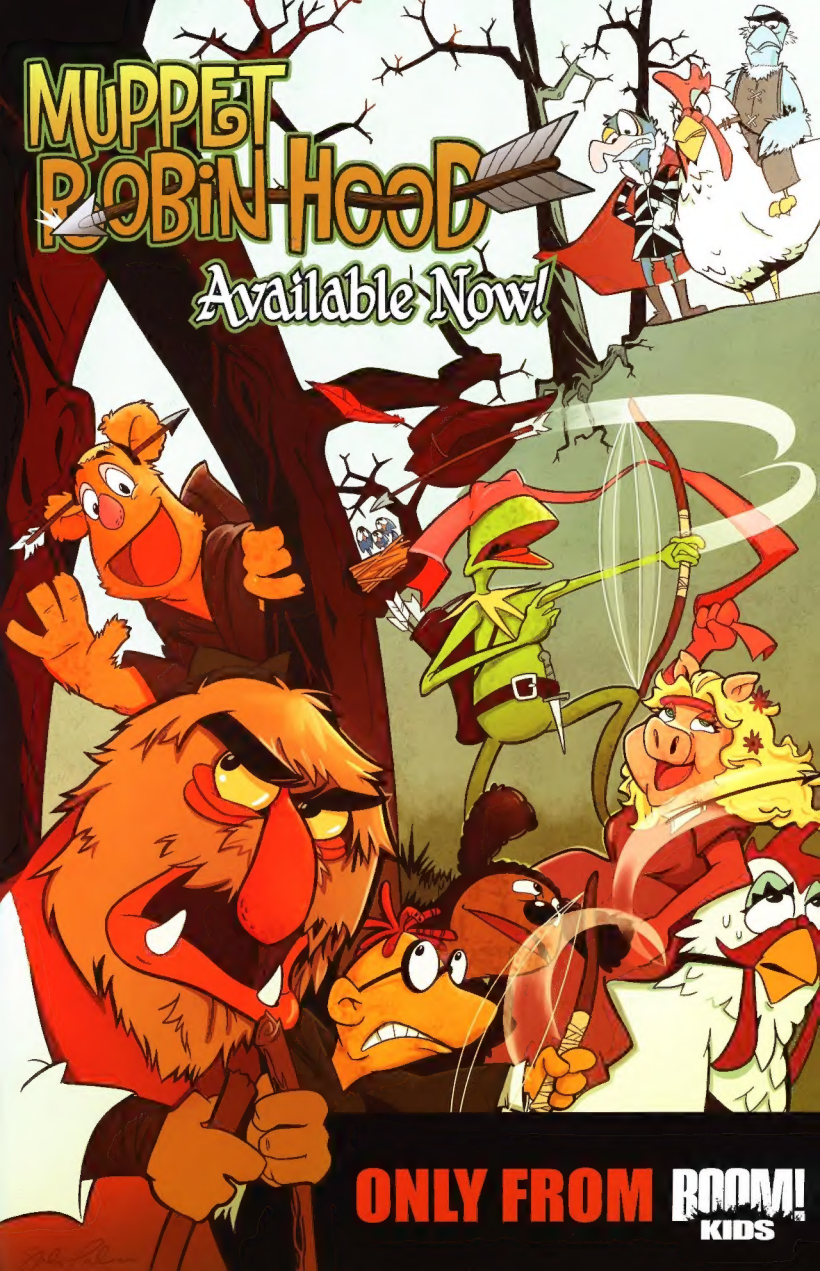
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REEF RESCUE



MUPPET ROBIN HOOD

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WADDA
YOUSE
LOOKIN
AT?

He
scanned
a
book.
Yay.

HAPPY
FLIZZY
BLINNY

COMICS
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SOCIETY